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## **Metal clad switchgear factory in Ireland**

Learn how to get started leveraging the powerful new features of Metal 4 in your existing Metal apps. We'll cover how Metal enables you...

Inline `constexpr` samplers that you declare in Metal Shading Language (MSL) code count toward the limit. For example, for a feature set limit of 16, you can have 12 API samplers ...

Metal powers hardware-accelerated graphics on Apple platforms by providing a low-overhead API, rich shading language, tight integration between graphics and compute, and an ...

Metal 4 games Deliver incredible, modern games that scale across all of Apple's devices. Metal 4 helps you manage vast sets of resources efficiently. With new placement sparse resources ...

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